

Course Agenda- Regulating Gaming Technology

Day One: Tuesday

9:00 AM Welcome & Introduction
9:15 AM Intro to NIGC, Overview
10:00 AM Electronic Gaming Machines
10:50 AM Break
11:00 AM Electronic Gaming Machines
12:00 PM Lunch (on your own)
1:00 PM Electronic Gaming Machines
1:30 PM Workshop 1
1:50 PM Break
2:00 PM IT Threats for Casinos
2:50 PM Break
3:00 PM IT Threats for Casinos
3:50 PM Break
4:00 PM Workshop 2
4:30 PM Review, Question & Answer, Next Steps

Day Two: Wednesday

9:00 AM Welcome & Introduction
9:05 AM Resources for Tribal Regulators
9:50 AM Break
10:00 AM Resources for Tribal Regulators
10:50 AM Break
11:00 AM Workshop 3
12:00 PM Lunch (on your own)
1:00 PM Gaming Forensics
1:50 PM Break
2:00 PM Gaming Forensics
2:50 PM Break
3:00 PM Workshop 4
3:50 PM Break
4:00 PM Review, Question & Answer, Next Steps

Day Three: Thursday

9:00 AM Welcome & Introduction
9:05 AM Class II Gaming Systems
9:50 AM Break
10:00 AM Class II Gaming Systems
10:50 AM Break
11:00 AM Workshop 5
12:00 PM Lunch (on your own)
1:00 PM Associated Equipment
1:50 PM Break
2:00 PM Class II Technical Standards
2:50 PM Break
3:00 PM Class II Technical Standards
3:50 PM Break
4:00 PM Workshop 6
4:30 PM Course Close